

VILLAGE COUNCIL REGULAR MEETING AGENDA MEETING TO BE HELD VIA ZOOM TELECONFERENCE TAOS SKI VALLEY, NEW MEXICO TUESDAY, DECEMBER 27, 2022 2:00 P.M.

- 1. CALL TO ORDER AND NOTICE OF MEETING
- 2. ROLL CALL
- 3. APPROVAL OF THE AGENDA
- 4. APPROVAL OF THE MINUTES OF THE NOVEMBER 22, 2022 and the OCTOBER 25, 2022 VILLAGE COUNCIL REGULAR MEETINGS
- **5. CITIZEN'S FORUM** –for non-agenda items only. Limit to 5 minutes per person (please email awooldridge@vtsv.org to sign up)

6. COMMITTEE REPORTS

- A. Planning & Zoning Commission
- B. Public Safety Committee
- C. Firewise Community Board
- D. Parks & Recreation Committee
- E. Lodger's Tax Advisory Board
- 7. REGIONAL REPORTS
- 8. MAYOR PRO TEM'S REPORT

9. STAFF REPORTS

- A. Administrator Avila
- **B.** Finance Director Griesedieck
- C. Public Safety Director Vigil
- D. Building Official Bowden
- E. Planning Director Nicholson
- F. Public Works Director Martinez
- G. Clerk Wooldridge

10. OLD BUSINESS

11. NEW BUSINESS

- **A.** Consideration to Approve <u>Resolution No. 2023-523</u> Requesting a Permanent Budget Adjustment (BAR) to the FY2023 Budget to Increase the Lodgers Tax Revenue and Expenses to Match the Lodger's Tax Board Final FY23 Budget and Account for Additional FY22 Expenses paid in FY23
- **B.** Consideration to Approve <u>Resolution 2023-524</u>, Concerning Governing Body Meetings and Notice Required
- C. Consideration to Adopt a 2023 Village Holiday Schedule
- **D.** Consideration to Approve FY2024 Village Budget Calendar for Financial Planning and Reporting
- **E.** Consideration to Award Contract to Repair Damage to Village Complex Units 9,10, and 1 to Anchor Built Inc. Using a Pricing Agreement
- F. Consideration to Award Contract for Village General Counsel to Coppler Law Firm P.C.
- **G.** Consideration to Approve a Trade-in of the Village 2021 Dodge 500 Mini-pumper truck towards the Purchase of a 2024 Freightliner Water Tanker

12. MISCELLANEOUS

13. ANNOUNCEMENT OF THE DATE, TIME & PLACE OF THE NEXT MEETING OF THE VILLAGE COUNCIL

14. ADJOURNMENT